

A New Algorithm and Its Scilab Implementation For Solution of Bordered Tridiagonal Linear Equations

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The paper puts forward a new algorithm and its Scilab implementation to solve the following bordered tridiagonal linear equations, which widely occur in engineering computation and analysis.

$$\begin{bmatrix} a_0 & b_0 & & & p_0 \\ c_1 & a_1 & b_1 & & \vdots \\ & \ddots & \ddots & \ddots & p_{n-3} \\ & & \ddots & \ddots & b_{n-2} \\ q_0 & \cdots & q_{n-3} & c_{n-1} & a_{n-1} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_{n-2} \\ x_{n-1} \end{bmatrix} = \begin{bmatrix} f_0 \\ f_1 \\ \vdots \\ f_{n-2} \\ f_{n-1} \end{bmatrix} \quad (1)$$

Let

$$\mathbf{p} = (p_0, p_1, \dots, p_{n-3})^T, \mathbf{q} = (q_0, q_1, \dots, q_{n-3})$$

$$\mathbf{u}_0 = \begin{bmatrix} \mathbf{p} \\ 0 \\ 0 \end{bmatrix}, \mathbf{u}_1 = \begin{bmatrix} 0 \\ \vdots \\ 1 \end{bmatrix}$$

$$\mathbf{v}_0 = [0, 0, \dots, 1], \mathbf{v}_1 = [\mathbf{q}, 0, 0]$$

$$U = [\mathbf{u}_0, \mathbf{u}_1], V = [\mathbf{v}_0, \mathbf{v}_1] \quad (2)$$

and

$$A = \begin{bmatrix} a_0 & b_0 & & & & \\ c_1 & a_1 & b_1 & & & \\ & \ddots & \ddots & \ddots & & \\ & & \ddots & \ddots & & \\ & & & \ddots & \ddots & b_{n-2} \\ & & & & c_{n-1} & a_{n-1} \end{bmatrix}$$

then the solution of the (1) can be obtained by following steps:

Step 1. Solve $Az_0 = \mathbf{u}_0, Az_1 = \mathbf{u}_1$ to construct $Z = [z_0, z_1] \in R^{n \times 2}$

Step 2. Solve $A\mathbf{y} = \mathbf{f}$ to obtain \mathbf{y}

Step 3. Compute $H = [I + V^T Z]^{-1}$, which is a 2×2 matrix

Step 4. Compute $\mathbf{x} = \mathbf{y} - ZHV^T \mathbf{y}$ to get the final solution.

Since the three equations $Az_0 = \mathbf{u}_0, Az_1 = \mathbf{u}_1$ are independent each other, they can be solved via heterogeneous parallel computing. Hence the paper also provides a parallel solution for the equations.

Detail mathematical deductions of the algorithm are presented and a Scilab implementation of the algorithm are also introduced with experiments.

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